

Toolsheet Prompt-to-**Prototype Table**

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When to use it / Targeted skills:

Use this during idea generation or early-stage development using AI tools like ChatGPT or Gemini. It enhances creative iteration, prompt engineering, and critical thinking, and can be applied to developing characters, game mechanics, or storylines in video games.

What You'll do:

Develop an idea using prompt iterations. You'll document how your <u>instructions to an Al</u> evolve and what effect each change has on the output.

What You'll Need:

- Access to a Large Language Model (e.g., ChatGPT, Claude)
- Prompt-to-Prototype Table (see Annex 1)
- Pen or digital text editor

How to use it:

- 1. Choose a concept or challenge (e.g., "Design a game for refugee youth").
- 2. In the first row, enter a basic prompt.
- **3**. Paste the Al's output beside it.
- 4. Refine your prompt in each following row make it clearer, add context, or specify goals.
- 5. Reflect on the outputs. What improved? What stayed the same?
- 6. Discuss: Did your Al use assumptions? Were there biases? What would a human user think?



About this template:

This table helps visualize iteration - a vital skill in responsible Al use. It encourages purposeful prompting, revision, and understanding the role of specificity.

Tips for Reuse / Continuation:

- 1. Try applying this method across topics: visual storytelling, dialogue writing, game mechanics.
- 2. Use it as a peer-review tool: compare prompt iterations in groups.
- 3. Keep a log of prompt versions to develop AI literacy over time.

Languages:

Available in English.

Annex:

A blank table with columns for iteration round, prompt, Al output, and notes/reflections.

Iteration Round	Prompts	Al Output		Notes/ Reflections