Toolsheet on inclusive storytelling #2

https://www.videogames4good.eu

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VIDEO GAMES FOR GOOD

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Link to the resource: **https://www.writeinclusion.org/factsheets**

When to use it / Targeted skills:

While developing your game, you will need consider how you want to write your characters, shape your story, and influence the broader culture your game enters. If you aim to create a game that reflects real-world values around ethics, equity, and sustainability, then, making your game as respectful and inclusive as possible is a good start. This tool, a collection of factsheets with tips on authentic representations, will assist you in changing the way you want your game's story, characters, or overall concept not only to entertain but also to challenge perspectives.

What You'll do:

In this activity, you'll explore and apply key ideas around inclusive storytelling and character diversity. How? By reviewing the TTIE factsheets and reflecting on how they can shape your game in a positive way.

What You'll Need:

- A computer or tablet: this is where you'll access the factsheets and work on your game ideas.
- Here is the link to access to it: writeinclusion.org/factsheets
- A pen and paper (or digital notes): you'll want to write down your ideas and sketches for characters, stories, and game design.
- Access to your game ideas, design notes and/or concepts for a clear picture of what you want to focus on.

How to use it:

1. Open your computer and visit: writeinclusion.org/factsheets

2. Once you access the website, you'll see a list of underrepresented and stereotyped communities featured on the site.

3. Choose one or two communities that feel most relevant to your game. Each factsheet will:

>Introduce the community ("who we're talking about"),

>Explain why representing them authentically matters ("here's why authenticity matters"),

>Highlight common "overrepresented stories and harmful stereotypes" the featured community suffers from,

>Suggest "things we'd like to see more of" to encourage positive and authentic portrayals,

>Provide quick facts and a helpful glossary of terms with their definitions, and finally

>Link to additional online resources and references for deeper understanding

4. As you read the factsheet, ask yourself: "how can this help make my game more inclusive and ethical?"

5. Use a worksheet to brainstorm and apply what you've learned your game's characters, storyline, or mechanics.

6. Feel free to explore additional factsheets to gain broader insights into diverse communities and how to represent them respectfully in your work.

7. Download and save any useful factsheets so you can reference them throughout your creative process.

Tips for Reuse / Continuation:

1. Choose a different factsheet for your next design round and challenge yourself to represent another community.

2. If you're working with a team, compare your interpretations of the factsheet. Hold regular discussions around the featured community and incorporate feedback. The more you collaborate, the more you'll learn from each other's experiences and perspectives.

Languages:

Available in English.